

ESSEX COUNTY COLLEGE

SUMMER 2026 YOUTH PROGRAM

July 13 – August 21



Grades 1-8
Ages 6-13

**WE OFFER
PROGRAMS IN:**

- ★ Basketball
- ★ Coding
- ★ Computers
- ★ Entrepreneurship
- ★ Fashion
- ★ Fine Arts
- ★ Game Animation
- ★ Literacy
- ★ Writing
- ★ Phonics
- ★ Math
- ★ Performing Arts
- ★ STEAM
- ★ Money Savings
- ★ Study Skills
- ★ Music
- ★ Test Prep
- ★ Video Gaming

On-Campus Continuing Education | 303 University Ave., Newark, NJ

ABOUT THE PROGRAM

Essex County College's On-Campus Continuing Education Summer Youth Program has been in operation for over 20 years. We continually deliver quality, enriching programs for youth entering grades 1-8, as of September. Our program offers a variety of interactive projects, activities and learning experience giving youth the opportunity to build new skills and bond with friends in a structured environment with our certified teachers.

Youth will have the opportunity to explore and develop self-interests through a variety of rigorous academic, skill building, and artistic enrichment classes offered for future growth and development. We have a wide selection of programs that include math, literacy, writing, phonics, video gaming, coding, fine and performing arts, fashion, sports, and STEM. Computers and recreational activities are also incorporated into the daily schedule.

Our indoor and outdoor activities play an integral part in the youth program. These unique experiences can encourage lifelong learning, enthusiasm and commitment to service, self-confidence, and a stronger sense of community among participants.

We have been fortunate enough to see many of our previous participants grow up and accomplish their goals by being successful students in high school and/or college. As a result, we believe that the Summer Youth Program is very beneficial in the lives of those who attend.

We invite you to review our brochure and see all the amazing, enriching, and fun classes to choose from based on age and grades, allowing parents to select classes tailored to their child's needs and interests and allowing youth to **"Experience a Summer Like No Other."**



BENEFITS

- ✓ Child Tax Credit
- ✓ Experienced Teaching Staff
- ✓ Preparation for the upcoming school year
- ✓ Breakfast & Lunch Served
- ✓ Exposure to educational/cultural field trips
- ✓ 10% Family discount for two or more siblings

Session I: July 13 – July 24 • Session II: July 27 – August 7 • Session III: August 10 – August 21
Tuition: \$500.00 • Fee: \$45.00 (Tuition & Fees are per session)

NEW! Art of Shoemaking: Sneaker Customization
Session III: Ages 11-13 (current)

Dirty Soles Footwear Group, LLC brings to our program a new flair for style! They unveil the process-based creativity behind sneaker and footwear design. Youth will learn about the many facets of the footwear business, manufacturing and entrepreneurship. They will be introduced to sneaker customization materials & tools, sneaker prep & cleaning, basic color theory & application and finishing & sealing. Student customized sneakers will be showcased at the end of the session. **Computer and Recreational activities included.**



Basketball • Ages 7 – 13 (current)
Session I: Ages 7 – 9 • Session II: Ages 10-13

There's no "I" in Team! This program invites boys and girls at all levels to demonstrate and enhance the fundamentals of basketball. The goal is to help kids build character, develop & improve basic basketball skill sets, promote good sportsmanship and self-discipline in a fun, learning environment. Youth will be taught the basic techniques of shooting, dribbling, passing, rebounding, and defense. They will participate in variety of drills and friendly competitions.



Black Rocket® has over twenty years of experience designing courses in the STEAM fields. Every program is powered by the child's innate imagination and designed to bring their ideas to life in a fun, hands-on learning environment. We have partnered with Black Rocket for over 11 years to deliver educational and fun classes. **Student projects will be available on a password protected Black Rocket website to share with friends and family. Returning students can create more advanced projects that build on previous years.**

Black Rocket®Minecraft® Movie Makers
ROBLOX® Makers

Session I: Ages 8-10 (current)

During week 1, Create the next popular animated Minecraft video on YouTube! Practice the same skills professionals at Pixar and Disney Animation Studios use. Discover the process of keyframing and tweening, how to use it to bring your own animated stories to life, and how to publish your content on YouTube. **During week 2,** youth will unlock the power of ROBLOX® Studio, the world creation tool used by real-world ROBLOX® developers! As students learn how to build 3D models, create an adventure, they bring characters to life with unique animations they design. **Students will work in pairs or teams. Recreational activities are included.**



Black Rocket® NEW! 3D Game Design with Unity/
Drone Adventures

Session II: Ages 11-13 (current)

Are you ready to take your game design skills to another level? **During week 1,** with Unity, an industry-grade design software, aspiring game designers will learn level editing, 3D modeling, impactful gameplay creation, as well as how to utilize scripts and variables. **During week 2,** the battles begin with Drones! In this hands-on, interactive class, you will learn how to safely fly drone robots. Working in teams, you will be able to code your drone to compete in missions that will prepare you for the ultimate team challenge at the end of the week. Students will work in pairs or teams for most of the program. Student-created games will be available on a password-protected Black Rocket website to share with friends and family. **Recreational activities are included.**

Black Rocket® NEW! Beats and Jams: Digital Music Creators/YouTube® Content Creators
Session III: Ages 8-10 (current)

Begin your rise to the top of the charts with digital music production! Just like today's top artists, you can design your own beats or remix a mashup of your favorite songs to become a digital composer and sound engineer. **During week 1**, students will learn to produce digital music, record sound, make sound effects, and mix their own tracks. No prior music experience is necessary. **During week 2**, youth will explore the variety of content and personalities that exist on YouTube and how to find their own niche. Learning the do's and don'ts of the platform and how to practice good digital citizenship, is key! They will develop their camera presence, their own channel branding, and professional editing skills. **Students will work in pairs or teams.** Student-created soundtracks/projects will be available on a password-protected website to share with friends and family. **Recreational activities are included.**



Bricks 4Kidz® has been providing STEM enrichment education for over the past 12 years. We have partnered with them for the past 11 years to expose students to science, technology, engineering, mathematics (STEM) in an educational, fun and collaborative learning environment; fostering their interest in STEM using LEGO® bricks to build.



Bricks 4 Kidz® Junior Robotics
Session I: Grades 4-6 (as of September)

"How would you like to turn your next LEGO® creation into a robot, programmed to do exactly what you tell it to do? Bricks 4 Kidz® Junior Robotics offers all the fun of building with LEGO® Bricks, plus the challenge of computer programming! Using icon-based software that introduces kids to the world of wireless computer programming and robotics, we equip children with the experiences they need to succeed in a technology-based marketplace. This fun, action-packed program combines practical technology skills with endless fun for kids!" **Computer and recreational activities are included.**

Bricks 4 Kidz® Movie Mashup
Session II: Grades 1-2 (as of September)

Join us on a movie mash-up adventure! This program is filled with a variety of awesome models from your favorite movies. You won't want to miss this magical experience, packed with building and imagination! Each day will offer something new including characters from the original cartoon movies and the sequels, such as Toy Story, Minions, Mario Brothers and more! Students will explore concepts of engineering and architecture through building specially designed Bricks 4 Kidz® motorized models, mosaics, and 3D figure build. **Computer and recreational activities are included.**

Camp Discovery • Grade 1 (as of September)
Session I: Grade 1 • Session III: Grade 1

This two-week program will give children preparing for 1st grade an academic foundation as they discover the joys of learning. Phonics, reading/writing, math, science, and penmanship will be introduced along with creative arts, computers, and recreation.

Welcome to
FIRST GRADE



**NEW! Code & Create: Empowering Girls Through Tech
Session II: Grades 3 - 5 (as of September)**

Code & Create is an inclusive, hands-on coding program inspired by the mission of **Girls Who Code** to close the gender gap in technology and change the image of what a programmer looks like. This program builds confidence, creativity, and community through tech. Participants explore coding through fun, age appropriate activities and collaborative projects. Younger students (grades 3-5) engage with interactive tools like Scratch, Blockly, and unplugged coding games, while older students (grades 6-8) dive deeper into Python, HTML/CSS, and real-world app or web development. All students will be encouraged to think critically, problem-solve, and express their ideas through technology. **No prior coding experience needed. Recreational activities included.**

We are pleased to announce our **NEW** partnership with former meteorologist, Jason Frazer, who is the founder and CEO of **DrizzleWeather LLC**, an education-focused organization that blends **weather, science, climate education, and interactive STEM experiences** for students. Its core offerings centers on hands-on, experiential learning programs at the intersection of **education, science communication, and entertainment.**

**NEW! Drizzle Weather Lab
Session I: Grades 3-5 (as of September)**

This is where science jumps off the page and into your child's hands. In the **Drizzle Weather Lab**, kids don't just learn about storms - they build them, test them, and even eat them. From creating tornadoes to making rain fall in a cup, **every day** is packed with hands-on experiments that turn complex weather concepts into something fun, exciting, and unforgettable. After each edible experiment, students are guided through simple, age-appropriate etiquette, learning how to present their creation, share with others, and enjoy their "storm" with confidence. They step into the role of real meteorologists, combining science with communication and life skills. It's the perfect mix of fun, learning, and real-world growth, and a program parents feel great about. **Computer and recreational activities included.**



**NEW! Drizzle Weather Platinum Lab
Session III: Grades 3-5 (as of September)**

If your child is excited by science, fascinated by weather, and loves a tasty twist, this is the perfect fit. The Platinum Lab builds on everything that makes Drizzle Weather special, adding two edible weather experiments each day. That means extra hands-on activities, more opportunities to explore, and plenty of memorable "wow" moments kids will keep talking about well after camp is over. This program is built to keep kids fully engaged from start to finish. They remain active, curious, and deeply involved throughout the experience. With its fast pace, hands-on activities, and high-energy approach, it's a great fit for students who are looking for more excitement, discovery, and fun every day. **Computer and recreational activities included.**

**NEW! Edible Weather + STEM Workout Lab
Session II: Grades 6-8 (as of September)**

This is where science meets movement in the most fun way possible. In this high-energy program, kids will build storms through edible experiments and then jump into action, running like the wind, spinning like tornadoes, and competing in weather-themed challenges that get their bodies moving and their minds working. It's the perfect option for kids who don't like to sit still. By combining hands-on STEM with active play, this experience keeps energy high while reinforcing real weather concepts. The result? A program that's engaging, exciting, and unforgettable where kids learn by doing, moving, and having a blast. **Computer and recreational activities included.**



**Educational Program • GRADES 2 - 6 (as of September)
Session I: Grades 2-3 • Session II: Grades 3-4
Session III: Grades 5-6**

This program offers two weeks of academic enrichment for students entering the 2nd through 6th grades in September. Program design is based on the premise that learning can be fun. The curriculum entails literacy, writing, math, penmanship, computers, recreation, and creative arts.

Express Yourself • Ages 8 - 13 (current)
Session I: Ages 8 - 13 • Session II: Ages 8 - 13

This dynamic program is designed to inspire creativity, build confidence, and celebrate individuality through a mix of arts, music, dance, drama and script reading. Whether stepping into the spotlight for the first time or refining their craft, participants explore different ways to express their unique voices in a supportive and fun environment. Participants will see dance and drama come to life as they display their talent in a final performance at the end of each two-week session. **Comfortable/flexible clothing is required.**



It's a Dance Thing! with **Adera Dé** a family-owned dance, fitness, and wellness company founded in 2012 by Adesina Sampson, who we have partnered with for the past 8 years. They provide school-based movement programs for students that support physical wellness, student engagement, and stronger school connections. Adera Dé is more than a dance program. It is a comprehensive wellness and enrichment partner committed to empowering schools through movement, culture, and community.

It's a Dance Thing! Ages 8 - 13 (current)
Session I: Ages 8 - 13 • Session III: Ages 8 - 13

While having fun dancing to kid-friendly music, this class is great for youth who like to bust a move! It teaches rhythm, coordination, and balance through specially choreographed Hip-Hop, Afro-Beats and creative movement routines. Daily routines include a full body workout to create a stronger body, promote heart healthy exercise, increase flexibility and fine-tuning techniques. **Comfortable/flexible clothing is required.**



NEW! Math Wizards: A Magical Summer of Numbers and Money Sense

Session III: Grade 3-5 (as of September)

Step into a world where math meets magic! **Math Wizards** is a dynamic two-week program designed to make numbers come alive for students! Through engaging games, hands-on activities, and real-world challenges, campers will explore the exciting realms of math, problem-solving, and financial literacy in a fun, supportive environment. From mastering multiplication through wizard duels to creating their own mini-businesses and budgeting "wizard coins," students will discover how math applies to both magical adventures and everyday life. This program fosters confidence, critical thinking, and a positive attitude toward learning, all while having a blast! **Computer and recreational activities included.**



NEW! Money Smarts Adventure

Session III: Grade 2 (as of September)

This fun and interactive program, is designed to introduce young minds to the basics of money, savings, and smart spending through hands-on, age-appropriate activities. Alongside financial literacy, kids will dive into fun STEM challenges like building simple machines, coding basics, and experimenting with real-world problem-solving. Through games, experiments, and creative projects, youth will learn how to think like young engineers and smart savers. Whether they're designing a mini store, creating a simple budget, or launching their own small inventions, every day is packed with discovery and adventure! **Computer and recreational activities are included.**

STEAM to-go® has been running summer programs for over 15 years and have worked with thousands of kids to create, problem solve and think outside the box, through various classes. We have partnered with them for the past 15 years to expose students to science, technology, engineering, mathematics, and art in an educational and creative way.

STEAM to-go® Future Innovators: Robotics, Engineering & Forensic Science

Session III: Grades 4 - 6 (as of September)

Double the weeks, double the discovery! In this two-week summer adventure, youth will dive into the exciting worlds of forensic science, and STEAM. **During week 1**, scholars will become Crime Scene Investigators, learning how real professionals analyze evidence, solve mysteries, and use Biology, Chemistry, and Physics to crack the case. **In week 2**, exploration will continue as each day is spent covering everything from space, ocean, and all that is found in between in this unique mashup of all things STEAM. Students will get a taste of everything STEAM-to-go® has to offer. **Computer and recreational activities included.**

STEAM to-go® Circuits/Robotics & Engineering 101 Session I: Grades 3-6 (as of September)

A mashup of all things robotics, circuitry, engineering, and art. Scholars will be working on a robot build throughout the week. They will also make a working flashlight, and explore basic coding and circuitry through hands-on challenges that bring physics and problem-solving to life. Our scholars will then move onto engineering week where they will build balloon cars, catapults, bridges, and much more! With a perfect mix of innovation, investigation, and creativity, this camp is packed with learning and fun from start to finish! **Computer and recreational activities included.**

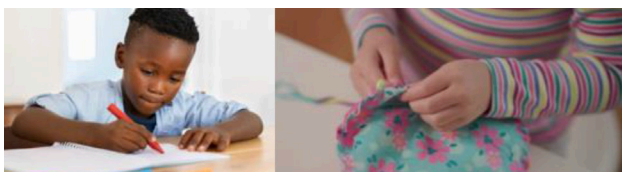


The Young Artist Session II: Grades 1 - 2 (as of September)

Creativity exists in everyone, and youth will explore their inner artistic abilities by recognizing their own style through imagination, interpretation, and perception. This interactive program emphasizes creativity and self-confidence while having fun by learning new ways to express artistically. It also features a variety of drawing lessons and themed art projects which will range in scope from uniquely designed journals to imaginative sculptures. Using watercolor resist, markers, and oil pastels are just a few of the drawing and painting mediums that will be used. **Computer and recreational activities are included.**

Young Fashion Designers Session II: Ages 8 - 13 (current)

Learn to make the perfect outfit! In this hands-on class, youth will explore the basics and different techniques of fashion design, sketching, pattern making and sewing to create clothing and accessories (including jewelry making). Youth will be guided along their fashion journey learning the design process from beginning to end, to create their amazing outfit and modeling it at the end of each session. **Computer and recreational activities included.**



PROGRAM INFORMATION

MONDAY - THURSDAY (July 13 - August 21)

7:30 - 8:15am Before Care (add'l. fees apply)
8:15 - 8:50am Arrival/Breakfast
 9:00 - 12:00pm Instruction*
 12:10 - 12:50pm Lunch
 1:00 - 4:00pm Instruction*
4:05 - 4:15pm Dismissal
 4:15 - 5:30pm After Care (add'l. fees apply)

Instruction includes subject specific content, recreation, creative arts, and computers

FRIDAY (July 17, 24, & 31, August 7, 14 & 21)

8:30am - 4:00pm Field Trips

***College closed on Fridays
 NO BEFORE OR AFTER-CARE ON FRIDAYS**



SESSIONS AT A GLANCE IN-PERSON

SESSION I 7/13 - 7/24/26	AGE/ GRADE
Basketball	Ages 7-9
Black Rocket	Ages 8-10
Bricks 4Kidz®	Grades 4-6
Camp Discovery	Grade 1
Education Program	Grades 2-3
Express Yourself	Ages 8-13
It's a Dance Thing	Ages 8-13
STEAM to-go®	Grades 3-6
Drizzle Weather	Grades 3-5

SESSION II 7/27 - 8/7/26	AGE/ GRADE
Basketball	Ages 10-13
Black Rocket	Ages 11-13
Bricks 4Kidz®	Grades 1-2
Code & Create	Grades 3-5
Education Program	Grades 3-4
Express Yourself	Ages 8-13
Fashion Designers	Ages 8-13
Edible Weather	Grades 6-8
Young Artist	Grades 1-2

SESSION III 8/10 - 8/21/26	AGE/ GRADE
Black Rocket	Ages 8-10
Math Wizards	Grades 3-5
Camp Discovery	Grade 1
Education Program	Grades 5-6
The Art of Shoe Making	Ages 11-13
It's a Dance Thing	Ages 8-13
Drizzle Weather	Grades 3-5
Money Smarts Adventure	Grade 2
STEAM to-go®	Grades 4-6

"Love the staff. Everyone is very friendly & organized. My kids love the camp can't wait to the next summer"
"Thank you for the opportunity! Not a lot of programs like this with affordable rates"

REGISTRATION INFORMATION

REGISTRATION PROCESS

Complete registration form on page 11.

- **Phone-In:** (973) 877-3079/3416. Have credit card information handy.
- **Walk-In:** Mon-Fri; 9:00am – 4:00pm (until June 26); **see Summer Hours below** Community & Continuing Education Department, Yellow Area, Room 3291

24-hour registration via email or fax

- **Email to:** occe@essex.edu **OR**
- **Fax to:** (973) 877-3591. You will be contacted for payment **OR** you can call (973) 877-3079/3416 to register with payment.
- We accept Visa, Mastercard, Discover, and AMEX

**Once your registration and payment are processed, you are automatically enrolled. You will be notified if the class is canceled or if there is a change in the schedule.

Register EARLY...Registration DEADLINES

Due to limited class size, register your child(ren) early to secure a spot.

- Register by **Thursday before the session begins.** This assures technology requirements and materials are in place by the first day of class.
- Additional classes can be added on a space available basis.

PAYMENT OPTIONS

Option 1: Payment in Full

Option 2: Deposit/Payment Plan

1/3 of **total** tuition plus fees is due at the time of registration. Payment arrangements will be made by the department for the balance.

Before and After-Care payments are not included in the 1/3 deposit (payments must be made at least one week in advance of the week needed).

Full payments are due prior to the start of each session. ***If payments are not received, youth registration will be in jeopardy, and they will not be allowed to participate in the summer program.***

*Late registrations are accepted with a full payment, if space is available.

CANCELLATIONS

Any course is subject to cancellation due to low enrollment or an unforeseen emergency. You will be notified of any cancellations by the department and provided with alternative options.

WITHDRAWAL/REFUNDS

- Full refunds are granted for courses cancelled by the department.
- Withdrawal before the second day results in a charge for one day attended; the remaining tuition will be fully refunded. **Fees are non-refundable.**
- Withdrawal before the third day results in a charge for two days attended; 50% of the remaining tuition will be refunded. **Fees are non-refundable.**
- No refunds thereafter
- Please allow up to 4-6 weeks for processing of refunds. **Fees are non-refundable.**

BEFORE and AFTER-CARE REFUND POLICY

Please note that all payments made for Before-Care and After-Care services are **non-refundable**. This policy applies regardless of circumstances, including but not limited to absences, schedule changes, or early withdrawals. By enrolling in these services, you acknowledge and agree to this non-refundable payment condition.

We encourage families to carefully review their schedules and commitments before registering for Before Care and After Care.

IMPORTANT DOCUMENTS

The following documents will be made available after registration and must be submitted prior to the start of the session enrolled.

- Health History/Medical Release
- Student Conduct Agreement
- Authorized Pick-up List
- Media Release Form
- Field Trip Authorization
- Before and After-Care Registration Form (if applicable)

GENERAL OFFICE HOURS

Monday - Friday | 9:00am – 4:00pm

SUMMER OFFICE HOURS

July 7 – August 21

Mon. – Thurs. 9:00am – 5:30pm

COLLEGE CLOSED

June 29 – July 6

and the following Fridays:

July 10, 17, 24 & 31

August 7, 14, 21 & 28

EXPERIENCE A SUMMER LIKE NO OTHER

